

LEVEL

1

EXPERIENCE

Progress bar for experience



Profile

NAME

Jasna

RACE

Human

AGE

18 years

SIZE

170 cm

WEIGHT

57 kg

SPÉCIFICITÉS

STRENGTHS

Elementary mastery

WEAKNESS

Sleepwalker



13

Progress bar for HP



10

Progress bar for EP

AP ARMOR POINTS



CHARACTERISTICS

STRENGTH

Base	Bonus
-3	

DEXTERITY

Base	Bonus
3	

INTELLIGENCE

Base	Bonus
-1	

CONSTITUTION

Base	Bonus
-2	

PERCEPTION

Base	Bonus
2	

CHARISMA

Base	Bonus
1	+1

PATHS

WARRIOR

0

THIEF

2

WIZARD

0

INVENTORY

WEAPON

Basic shortbow

PATH

Wizard

DAMAGE

1D6+DEX

RANGE

2m-10m

ARMOR

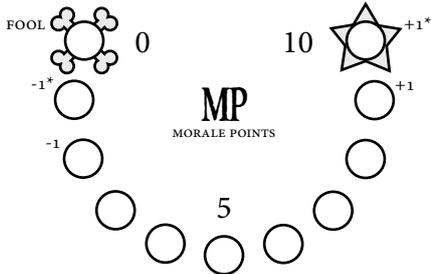
AP

REQUIRED

MALUS

MISC ITEMS

Flask (1L), Arrow(x10), Crochet kit, Ration, Meals on the go...(x2), City clothes



\* MALUS/BONUS ON ALL CHARACTERISTIC ROLLS

CURRENCY

GP

GOLD COINS

41

SP

SILVER COINS

0

=0,1 GP

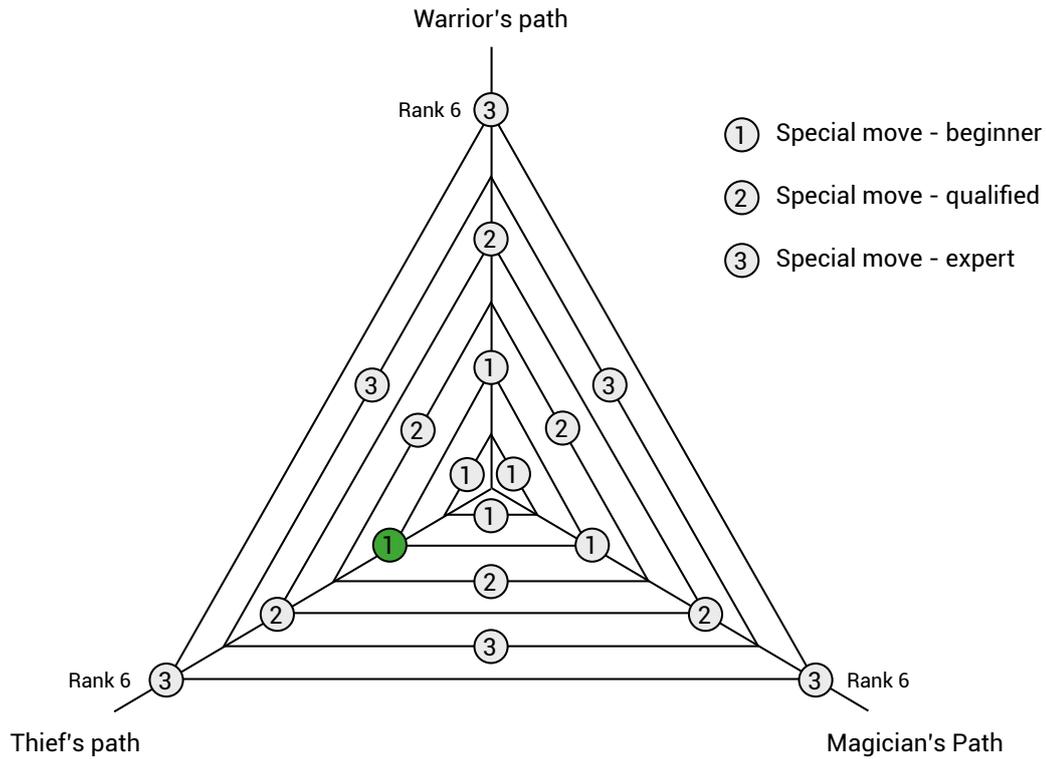
CP

COPPER COINS

0

=0,01 GP

## SPECIAL MOVES



NAME	EFFECT	PATH	EP	TURNS
Tactical withdrawal	DMG Weapon and 6m Extra Move	Thief	3	<div style="display: inline-block; width: 100px; height: 15px; background-color: black; border: 1px solid black;"></div>
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## BIOGRAPHY

Mecele is a young elf who grew up in one of the many villages in the forests of Epheria. Her dexterity with the bow has long enabled her to support her family through hunting, but the expansion of Aethel's territory is beginning to scare off the surrounding wildlife, reducing the hunting grounds between these villages. Mecele has decided to join the Alliance to make her voice heard and stop Aethel's expansion.

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