## Level

| Level | Experience | | | |
|---|---|---|---|---|
| 1 | | | | |

| HP Hit Points | | | | | | |
|---|---|---|---|---|---|---|
| | 13 | | | | | |

| EP Energy Points | | | | | | |
|---|---|---|---|---|---|---|
| | 10 | | | | | |

AP Armor Points



Profile

**Name**
Jasna

**Ancestry**
Human

**Age**
21 years

**Height**
165 cm

**Weight**
52 kg

**Specific features**

**Edges**
Elemental Mastery

**Hindrances**
Sleepwalker

## Attributes

| Strength | | Dexterity | | Intelligence | |
|---|---|---|---|---|---|
| Base | Bonus | Base | Bonus | Base | Bonus |
| -3 | | -1 | | 3 | |

| Constitution | | Perception | | Charisma | |
|---|---|---|---|---|---|
| Base | Bonus | Base | Bonus | Base | Bonus |
| -2 | | 1 | | 2 | |

## Paths

| Warrior | Rogue | Druid | Mage | Priest |
|---|---|---|---|---|
| 0 | 0 | 0 | 2 | 0 |

## Inventory

| Weapon | Path | Damage | Range |
|---|---|---|---|
| Basic Wand | Mage | 1d8+INT | - |

| Armor | AP | Require | Penalty |
|---|---|---|---|
| | | | |

**Miscellaneous items**
Everyday Clothes, Ration(x3), Waterskin(1L), Energy Potion

## Currency

| GP Gold Pieces | SP Silver Pieces | CP Copper Pieces |
|---|---|---|
| 35 | 6 | 0 |
| | =0.1 GP | =0.01 GP |

FOOL 0 10 +1*

-1* +1

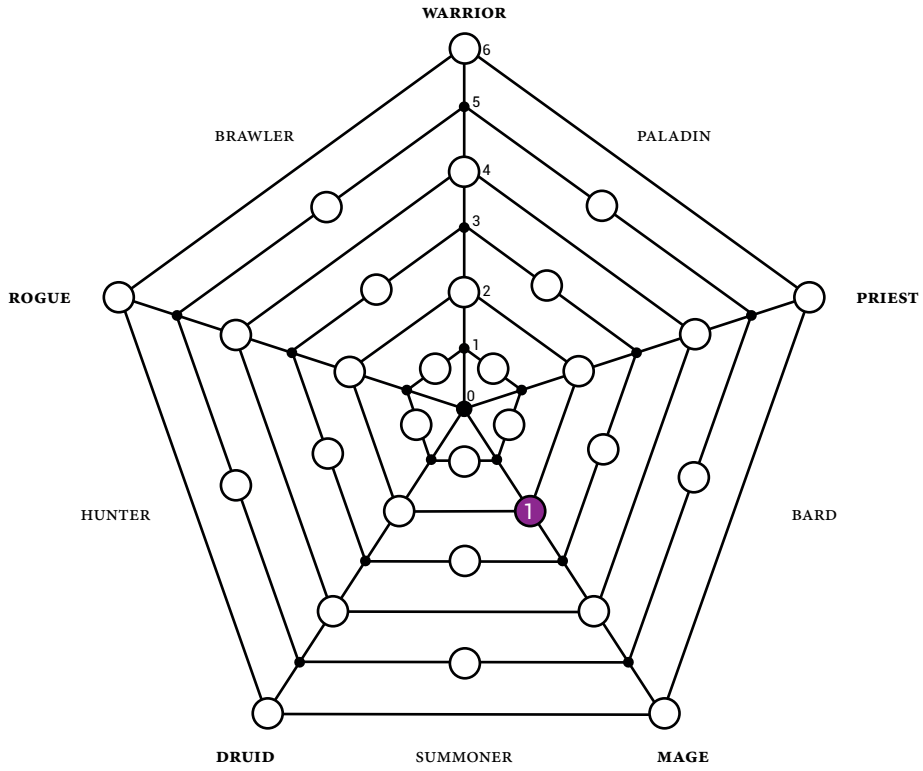
MP Morale Points

-1

5

* Penalty/bonus on all attribute checks

## Special Moves




| Name | Effect | Path | EP | Turns |
|---|---|---|---|---|
| Elemental Spell | Weapon damage and a variable effect | Mage | 3 | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
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| | | | | |
| | | | | |

## Biography

Jasna hails from the small village of Klodenn in the northeast of the Republic of Rautha. Her parents discovered her aptitude for magic during a night of sleepwalking when Jasna nearly set their home on fire. After this event, Jasna decided to join the Adventurers' Academy in Castle City to learn to control her powers and no longer be a danger to her family.